

# TRGA CG Riot Tryout Guide.

- Event type: Riot Company Tryout.
- Hosted by: (FireKingFreezer)
- Supervised by: (If there is no supervisor, then write: N/A)
  
- Starts at: XX:XX
  
- Link to the game: (Futuretorps link)
  
- Extra Information: Guardsmen | STS upon arrival | PTS is active | No packages | 250+

The Riot Company is one of the most important companies of the Coruscant Guards. They have an important task. Their task is to make sure the HR of Coruscant Guards and HiCOM are safe and fully protected from raiders.

Job of the Riot Company:

[Riot Company - Riot Company should protect CG HiCOM and main Officers on game. These units represent the most elite of CG. And Shock Troopers oversee riots.]

@Coruscant Guard

*Lobby will be: Surge Academy.*

**You can say “Starting”.**

**Then, “Hello and welcome to this Riot Company tryout, I am your host: (FireKingFreezer).**

**Then.**

**There will be 4 phases, combat, obby, faces and formations.**

## **Phase 1**

**Phase 1: Combat.**

### **Team Deathmatch**

**Map: Bricktops**

**Weapon: ANEXO/IA**

**OS: 10**

**Requirements:**

**700-1000 Damage**

**300-600 Heal - If there's only 2 attendees, they don't need to heal, also no heal reqs.**

**Don't talk about the requirements, they are CLASSIFIED.**

**When the combat is done, you may filter the attendees. Those who get less than expected will get kicked.**

## **Phase 2**

**Phase 2: obby. The obby will be in a lobby named: "Surge Academy". The attendees will get 3-5 mins to reach the end of the whole obby.**

## **Phase 3**

**Phase 3: Faces, give them 15-25 commands, One wrong, and then give him a **green** cape, if he gets 2 wrong, **yellow** cape, 3 wrong then **red** cape, after them, you can kick the person.**

**Then you can *SPEED COUNTS!***

- **Left, face.**
- **Right, face.**
- **Left, incline.**
- **Right, incline.**

- **About, face.**
- **Control, face.**
- **Center, face./Centre, face.**

## **PHASE 4**

**Phase 4: Once you've given them 15-25 face commands, you are gonna move to the next phase, formations. Here's the valid formation commands:**

- **Wedge.**
- **Inverted wedge.**
- **Firing line.**
- **Right/Left firing line.**
- **Right/Left wing.**
- **VIP box.**
- **VIP diamond.**
- **Prisoner box.**
- **Prisoner diamond**

## **Last part**

**Account age would be: 250+.**

**Check if the attendee isn't an alt.**

**Then you can rank them on the group and Discord.**

**Then you can say "Dismissed".**

**-Made by: FireKingFreezer**